

## MyersBizNet Media Business Report 2014

Official Marketing / Advertising Spending Data 2010 - 2020 COMBINED LEGACY, DIGITAL, NON-TRADITIONAL SPENDING

UPDATED 01-06-14 Data reported in 000,000

Newspaper Advertising (Print + All Platforms)   -5.0%   24,686   13.7   -0.1%   24,651   12.7	Includes spending from all sources including "legacy" (traditional), digital and		<u>2013</u>			<u> 2014</u>	
Cable/Satellite Network Television (All Platforms)   -13.0%   21,002   11.6   9.9%   23,080   11.9		% Change	\$	% Share	% Change	\$	% Share
Cable/Satellite Network Television (All Platforms)         8.3%         26,131         14.5         8.7%         28,406         14.7           Broadcast Network TV (All Platforms)         -3.5%         19,014         10.5         3.0%         19,582         10.1           Consumer Magazines Advertising (Print + All Platforms)         -0.9%         16,413         9.1         0.6%         16,504         8.5           Terrestrial Radio (All Platforms)         -5.1%         16,087         8.9         2.4%         16,467         8.5           Media Directed Social/Promotion/Sponsorships/Native         10.2%         7,864         4.4         12.0%         8,808         4.5           Branded Entertainment/Product Placement         6.4%         7,178         4.0         5.0%         7,537         3.9           Out-of-Home/Place-Based (excl. Cinema & D-OOH-VJ         5.4%         7,643         4.2         4.8%         8,010         4.1           Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -1.0%	Newspaper Advertising (Print + All Platforms)	-5.0%	24,686	13.7	-0.1%	24,651	12.7
Broadcast Network TV (All Platforms)   -3.5%   19,014   10.5   3.0%   19,582   10.1	Local & National Spot Broadcast TV (All Platforms)	-13.0%	21,002	11.6	9.9%	23,080	11.9
Consumer Magazines Advertising (Print + All Platforms)         -0.9%         16,413         9.1         0.6%         16,504         8.5           Terrestrial Radio (All Platforms)         -5.1%         16,087         8.9         2.4%         16,467         8.5           Media Directed Social/Promotion/Sponsorships/Native         10.2%         7,864         4.4         12.0%         8,808         4.5           Branded Entertainment/Product Placement         6.4%         7,178         4.0         5.0%         7,537         3.9           Out-of-Home/Place-Based (excl. Cinema & D-OOH-V]         5.4%         7,643         4.2         4.8%         8,010         4.1           Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,	Cable/Satellite Network Television (All Platforms)	8.3%	26,131	14.5	8.7%	28,406	14.7
Terrestrial Radio (All Platforms)	Broadcast Network TV (All Platforms)	-3.5%	19,014	10.5	3.0%	19,582	10.1
Media Directed Social/Promotion/Sponsorships/Native         10.2%         7,864         4.4         12.0%         8,808         4.5           Branded Entertainment/Product Placement         6.4%         7,178         4.0         5.0%         7,537         3.9           Out-of-Home/Place-Based (excl. Cinema & D-OOH-V]         5.4%         7,643         4.2         4.8%         8,010         4.1           Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,620         2.6         35.0%         6,237         3.2           Videogame Advertising (incl. Mobile Search)         80.0%         4,146         2.3         60.0%         6,633         3.4           Cinema Advertising (All Platforms)         11.0%         799	Consumer Magazines Advertising (Print + All Platforms)	-0.9%	16,413	9.1	0.6%	16,504	8.5
Branded Entertainment/Product Placement         6.4%         7,178         4.0         5.0%         7,537         3.9           Out-of-Home/Place-Based (excl. Cinema & D-OOH-V]         5.4%         7,643         4.2         4.8%         8,010         4.1           Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,620         2.6         35.0%         6,237         3.2           Videogame Advertising (incl. Mobile Search)         80.0%         4,146         2.3         60.0%         6,633         3.4           Cinema Advertising (All Platforms)         11.0%         799         0.4         7.0%         855         0.4           Digial Place-Based Video Media (excl. cinema)         13.8%         955         0.5<	Terrestrial Radio (All Platforms)	-5.1%	16,087	8.9	2.4%	16,467	8.5
Out-of-Home/Place-Based (excl. Cinema & D-OOH-V]         5.4%         7,643         4.2         4.8%         8,010         4.1           Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,620         2.6         35.0%         6,237         3.2           Videogame Advertising/Virtual Currency         18.0%         1,601         0.9         20.0%         1,921         1.0           Mobile & Apps Advertising (incl. Mobile Search)         80.0%         4,146         2.3         60.0%         6,633         3.4           Cinema Advertising (All Platforms)         11.0%         799         0.4         7.0%         855         0.4           Digial Place-Based Video Media (excl. cinema)         13.8%         955 <th< th=""><th>Media Directed Social/Promotion/Sponsorships/Native</th><th>10.2%</th><th>7,864</th><th>4.4</th><th>12.0%</th><th>8,808</th><th>4.5</th></th<>	Media Directed Social/Promotion/Sponsorships/Native	10.2%	7,864	4.4	12.0%	8,808	4.5
Business-to-Business Magazines (Print + All Platforms)         -7.6%         5,197         2.9         -5.3%         4,924         2.5           Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,620         2.6         35.0%         6,237         3.2           Videogame Advertising/Virtual Currency         18.0%         1,601         0.9         20.0%         1,921         1.0           Mobile & Apps Advertising (incl. Mobile Search)         80.0%         4,146         2.3         60.0%         6,633         3.4           Cinema Advertising (All Platforms)         11.0%         799         0.4         7.0%         855         0.4           Digial Place-Based Video Media (excl. cinema)         13.8%         955         0.5         12.6%         1,076         0.6           Internet Originated Radio         38.0%         883         0.5         3	Branded Entertainment/Product Placement	6.4%	7,178	4.0	5.0%	7,537	3.9
Online Originated Display (Banner) Advertising         6.0%         7,401         4.1         5.2%         7,786         4.0           Local/Regional Cable TV (All Platforms)         -4.2%         4,982         2.8         4.2%         5,194         2.7           Broadcast Syndication (All Platforms)         -1.0%         2,367         1.3         -3.3%         2,287         1.2           Social Marketing/WOM/Conversational Marketing         40.0%         4,620         2.6         35.0%         6,237         3.2           Videogame Advertising/Virtual Currency         18.0%         1,601         0.9         20.0%         1,921         1.0           Mobile & Apps Advertising (incl. Mobile Search)         80.0%         4,146         2.3         60.0%         6,633         3.4           Cinema Advertising (All Platforms)         11.0%         799         0.4         7.0%         855         0.4           Digial Place-Based Video Media (excl. cinema)         13.8%         955         0.5         12.6%         1,076         0.6           Internet Originated Radio         38.0%         883         0.5         38.0%         1,219         0.6	Out-of-Home/Place-Based (excl. Cinema & D-OOH-V]	5.4%	7,643	4.2	4.8%	8,010	4.1
Local/Regional Cable TV (All Platforms)       -4.2%       4,982       2.8       4.2%       5,194       2.7         Broadcast Syndication (All Platforms)       -1.0%       2,367       1.3       -3.3%       2,287       1.2         Social Marketing/WOM/Conversational Marketing       40.0%       4,620       2.6       35.0%       6,237       3.2         Videogame Advertising/Virtual Currency       18.0%       1,601       0.9       20.0%       1,921       1.0         Mobile & Apps Advertising (incl. Mobile Search)       80.0%       4,146       2.3       60.0%       6,633       3.4         Cinema Advertising (All Platforms)       11.0%       799       0.4       7.0%       855       0.4         Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Business-to-Business Magazines (Print + All Platforms)	-7.6%	5,197	2.9	-5.3%	4,924	2.5
Broadcast Syndication (All Platforms)       -1.0%       2,367       1.3       -3.3%       2,287       1.2         Social Marketing/WOM/Conversational Marketing       40.0%       4,620       2.6       35.0%       6,237       3.2         Videogame Advertising/Virtual Currency       18.0%       1,601       0.9       20.0%       1,921       1.0         Mobile & Apps Advertising (incl. Mobile Search)       80.0%       4,146       2.3       60.0%       6,633       3.4         Cinema Advertising (All Platforms)       11.0%       799       0.4       7.0%       855       0.4         Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Online Originated Display (Banner) Advertising	6.0%	7,401	4.1	5.2%	7,786	4.0
Social Marketing/WOM/Conversational Marketing       40.0%       4,620       2.6       35.0%       6,237       3.2         Videogame Advertising/Virtual Currency       18.0%       1,601       0.9       20.0%       1,921       1.0         Mobile & Apps Advertising (incl. Mobile Search)       80.0%       4,146       2.3       60.0%       6,633       3.4         Cinema Advertising (All Platforms)       11.0%       799       0.4       7.0%       855       0.4         Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Local/Regional Cable TV (All Platforms)	-4.2%	4,982	2.8	4.2%	5,194	2.7
Videogame Advertising/Virtual Currency       18.0%       1,601       0.9       20.0%       1,921       1.0         Mobile & Apps Advertising (incl. Mobile Search)       80.0%       4,146       2.3       60.0%       6,633       3.4         Cinema Advertising (All Platforms)       11.0%       799       0.4       7.0%       855       0.4         Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Broadcast Syndication (All Platforms)	-1.0%	2,367	1.3	-3.3%	2,287	1.2
Mobile & Apps Advertising (incl. Mobile Search)       80.0%       4,146       2.3       60.0%       6,633       3.4         Cinema Advertising (All Platforms)       11.0%       799       0.4       7.0%       855       0.4         Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Social Marketing/WOM/Conversational Marketing	40.0%	4,620	2.6	35.0%	6,237	3.2
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Digial Place-Based Video Media (excl. cinema)       13.8%       955       0.5       12.6%       1,076       0.6         Internet Originated Radio       38.0%       883       0.5       38.0%       1,219       0.6	Mobile & Apps Advertising (incl. Mobile Search)	80.0%	4,146	2.3	60.0%	6,633	3.4
Internet Originated Radio         38.0%         883         0.5         38.0%         1,219         0.6	Cinema Advertising (All Platforms)	11.0%	799	0.4	7.0%	855	0.4
	Digial Place-Based Video Media (excl. cinema)	13.8%	955	0.5	12.6%	1,076	0.6
Online Originated Video Content Advertising 40.0% 1.372 0.8 60.0% 2.195 1.1	Internet Originated Radio	38.0%	883	0.5	38.0%	1,219	0.6
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Interactive, VOD & Addressable TV Advertising 40.0% 167 0.1 40.0% 233 0.1	Interactive, VOD & Addressable TV Advertising	40.0%	167	0.1	40.0%	233	0.1
TOTAL - U.S. Only 0.8% \$180,506 100.0 7.3% \$193,606 100.0	TOTAL - U.S. Only	0.8%	\$180,506	100.0	7.3%	\$193,606	100.0

Source: MyersBizNet Media Business Report© copyright 2014

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2013-2020 are estimates. Hispanic Media Data will be issued separately.

Facebook display ads included in display category.
References: Barclays Capital, BIA/Kelsey, CAB, Carat, Credit Suisse, Deutsche Bank Equity Research, DMA, eMarketer, Goldman Sachs, GroupM, IAB, JPMorgan Chase, Kantar Research, Universal McCann/Magna Global, Morgan Stanley, MPA, Needham Research, Nielsen, PQ Media Alternative Media Research Series, PriceWaterhouseCoopers, TAB, TvB, UBS, Verona Suhler Stevenson Communications Industry Forecast, Wachovia, , DP-AA, Miller Kaplan, Wedbush, Zenith Optimedia, .

This forecast includes Olympics, NFL, NCAA and other sports programming

<sup>\*\*</sup>Excludes World Cup Revenues; Includes political revenues